



Myersville Town Hall  
301 Main Street  
P.O. Box 295  
Myersville, MD 21773

**TOWN OF MYERSVILLE**  
PLANNING OFFICE

Phone: (301) 293-4281  
Fax: (301) 293-3080  
Hours 8:00 am – 4:00pm  
www.Myersville.org

**ZONING CERTIFICATE**

Property Owner: \_\_\_\_\_  
Project Site Address: \_\_\_\_\_  
\_\_\_\_\_

Applicant: \_\_\_\_\_  
Address: \_\_\_\_\_  
\_\_\_\_\_

Zoning District: \_\_\_\_\_

Myersville Zoning Certificate # \_\_\_\_\_

Frederick County Permit # \_\_\_\_\_

Description of Proposed Improvements or Alterations: \_\_\_\_\_  
\_\_\_\_\_

Declared Value of Improvements: \_\_\_\_\_

Conditions & Notes: \_\_\_\_\_  
\_\_\_\_\_

**Residential Building Permit Fees**

- Interior & Exterior Improvements /Alterations \$25.00 \_\_\_\_\_
- New Residential Dwelling Unit \$250.00/unit \_\_\_\_\_
- Demolition of Existing Structure \$25.00 \_\_\_\_\_
- Improvement Fee \$4,500.00/unit \_\_\_\_\_

**Non-Residential Building Permit Fees**

- Interior & Exterior Improvements /Alterations \$50.00 \_\_\_\_\_
- New Non-Residential Building (150+ SF) \$500.00 \_\_\_\_\_
- Demolition of Existing Structure \$50.00 \_\_\_\_\_

**Water & Sewer Connection Fees**

- Residential Water Connection \$5,000.00 \_\_\_\_\_
- Residential Sewer Connection \$5,000.00 \_\_\_\_\_
- Residential Water Meter \$300.00 \_\_\_\_\_
- Non-Residential Connections See §154 Appendix B \_\_\_\_\_
- Non-Residential Water Meter At Cost \_\_\_\_\_

**Total Fees** \_\_\_\_\_

Submitted by: \_\_\_\_\_

Date: \_\_\_\_\_

Applicants must apply for a **Building Permit** through the Frederick County Department of Planning & Permitting located at 30 North Market Street, Frederick, MD 21701. This application must be submitted to the Town of Myersville between the hours of 8:00 AM and 4:00 PM, Monday through Friday at Myersville Town Hall. **This zoning certificate is valid for a period of one (1) year from the date of issuance.** Rev. 12/15/21

**OFFICE USE ONLY**

Plot Plan Drawing

Zoning Application Fee

Zoning Admin: \_\_\_\_\_

Date: \_\_\_\_\_